

Openpose Real Time Multi Person Keypoint Detection

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First spotted by PCGamesN, Krafton has announced it is working on building the technology to create CGI actors that are as close as possible to real people. It calls them “virtual humans” because they ...

‘PUBG’ developer is working on creating NPC “virtual humans”

The idea is to watch the scene for human hands — OpenPose is the tool he chose for ... Who knows what else he’ll find to do with them during this time of confinement?

machine vision

Interchange 26 LLP has completed on the deal with 4 th Industrial (UK) LP for these units at the Interchange 26 logistics and manufacturing hub. The scheme has the potential to create 300 new jobs for ...

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